**Playtesting Feedback Form**

Age \_\_\_\_\_\_

Gender \_\_\_\_\_\_\_\_\_\_\_\_

Was the game fun?

Did you understand how to play?

Did you understand the objective?

Was the length of gameplay too long, too short or just right?

What was your favourite moment or interaction?

What was your *least* favourite moment or interaction?

Was there anything you wanted to do that the game *wouldn’t* let you do?

Now that you have played the game, is there any information that would have been useful to you before starting?